



# Byron Bay Golf Club

AUSTRALIA

## “PACE OF PLAY” POLICY

### ON THE TEE

1. Report to the tee 5-minutes before scheduled tee-time and be ready to play.
2. Players are subject to forfeiture of their place in the field if late for the tee.
3. Be ready to hit when it is safe to play.
4. The nominated lowest handicapped player is responsible for pace of play of the group and is the person with whom the course marshal/officials will communicate.

### DURING THE ROUND

5. Keep pace directly behind the group in front.
6. Have a spare ball “at the ready” and play a provisional ball when in doubt.
7. Watch other players’ balls and identify a close point of reference so you can help determine the location of their ball if necessary.
8. Only one player in the group should assist a player with a lost ball for a strict 5-minute maximum. If possible, the assistant should play his next shot before joining the search.
9. Players should walk directly to their ball, checking the distance markers before reaching the ball and then hit when it is safe to play.
10. Players have a 25-35 second limit to select a club, complete pre-shot routine and play the shot.
11. Members whose walking pace is restricted should consider use of electric buggies or golf carts.
12. Drop off a cart passenger at their ball with the necessary clubs then proceed to your own ball.
13. When in a bunker, play as soon as it is safe, to give yourself time for bunker repairs.

### ON THE GREEN

14. Line up your putt and get set to putt while other players are putting without breach of etiquette.
15. Except in Match Play, players may agree to putt out of turn and/or continuously unless restricted by another player’s line and provided there is no advantage to another player.
16. Leave your bag or extra clubs nearest to the direction you will walk to the next tee.
17. Players should move promptly to the next tee and be ready to hit as soon as it is safe to play.
18. If a group has lost ground to the group in front, 1-2 players should move to the next tee as soon as they have putt out, while the remaining players finish the hole.
19. Mark your scorecard on the next tee while others are hitting off.

### COURSE MANAGEMENT

- The maximum time allocated for the event of the day is 4hrs 20mins for Stableford rounds and 4hrs 30mins for Stroke rounds. This is from the time the first player tees off until the last putt of the game. Times include the halfway Clubhouse stop.
- Players should make up lost ground on the course and/or “walk thru” the halfway Clubhouse if the group is late for its scheduled second nine tee time.
- Players should be aware of their tee time for the second nine and are expected to cut short their halfway stop if necessary or requested.
- The Match Committee will closely monitor and report time taken by slow groups.
- Consistently slow players will be counselled and will be expected to improve their pace of play.
- A written reminder of what is required under our “Pace of Play” Policy would be the last course of action before the imposition of appropriate sanctions in extreme circumstances.